(i) Take the \texttt{qtree} package out of your preamble and add instead:

\begin{verbatim}
\usepackage{tikz}
\usepackage{tikz-qtree}
\end{verbatim}

(ii) Drawing trees using \texttt{tikz-qtree} is very similar to drawing them using \texttt{qtree}, but there are two differences:

1. You can no longer use the \texttt{qproof} command.

   Before: \texttt{\qroof{she}.DP}
   
   Now: [.DP \texttt{\edge[roof]; she}]

   \Tree [.TP [.DP$_i$ \edge[roof]; She ] [.T$'$ [.T was$_j$ ] [.VP [.V$'$ [.V $t_j$ $t_k$ ] [.VP $t_i$ [.V$'$ [.V hide-ing$_k$ ] [.DP$_l$ \edge[roof]; him ]]]]]]]

   If you forget the semicolon, you will get a useful error:

   \textbf{Package tikz Error: Giving on this path. Did you forget a semicolon?}.

2. You can no longer use the line break \texttt{\} command in nodes unless you put the tree in a \texttt{tikzpicture} command and add the following line:

\begin{verbatim}
\tikzset{every tree node/.style={align=center,anchor=north}}
\end{verbatim}
(iii) Once you have your tree drawn, you label the nodes you would like to create arrows in between. Let’s start with the arrows we need for movement. The node command is \texttt{\textbackslash node(name)\{label\}}; Don’t forget the semicolon!

\begin{tikzpicture}
\tikzset{every tree node/.style={align=center,anchor=north}}
\Tree [.$TP \[.DP$_i$ \edge[roof]; \node\{She\{$[$\sc nom$]$\}$\}; ]
\[.T$'$ \[.T \node\{was$_j$ \$[$\sc epp$]$\$[$\sc nom$]$\}]; ]
\[.VP \[.V$'$ \[.V \node\{$t_j$\}; \node\{$t_k$\}; ]
\[.VP \node\{$t_i$\}; \[.V$'$ \[.V \node\{hide-ing$_k$\$[$\sc acc$]$\}$\$[$\sc nom$]$\}]; ]
\[.DP$_l$ \edge[roof]; \node\{him\$[$\sc acc$]$\}$\$[$\sc nom$]$\}]; ]]]]]
\end{tikzpicture}

(iv) Arrows are added with the \texttt{\textbackslash draw} command:

\texttt{\textbackslash draw[semithick,-\rightarrow] (subj-t)..controls +(south:2) and +(south:4)..(subj);}

This is a complicated command but let’s focus on the parts of it which you will need to modify. The node from which the arrow originates is entered in the first set of parentheses (subj-t). The node to which the arrow points is entered in the last set of parentheses (subj). In the other sets of parentheses, the directions indicate the position of the arrow to the node. You will probably only need \texttt{south, south west}, and \texttt{south east} at this point.
The numbers affect the shape of the curve, and you will have to play around with them a bit if you want your trees to look beautiful. The first affects the y-axis and second affects the x-axis. The numbers are in centimeters.

\begin{tikzpicture}
\tikzset{every tree node/.style={align=center,anchor=north}}
\Tree [.TP [.DP$_i$ 
  [.subj{She\$\[${\sc nom}\$\}$}; 
  [.T$'$ [.T 
    [.aux{was$_j$ \$\[${\sc epp}\$\}$\$\[${\sc nom}\$\}$}; 
    [.VP 
      [.v$'$ [.V 
        [.tense-t{hide-ing$_k$\$\[${\sc acc}\$\}$}; 
        [.DP$_l$ 
          [.obj{him\$\[${\sc acc}\$\}$}; 
          [.subj-t{t$_i$}; 
          [.v$'$ [.V 
            [.tense{t$_j$}; 
            [.t$_k$; 
          ]]
        ]]
      ]]
    ]]
  ]]
\end{tikzpicture}
If you refer to a node that doesn’t exist, the arrow will point to the root:
(v) You can make dashed arrows by adding `dashed` to the first argument of the `draw` command:

```
\draw[dashed,semithick,->] (subj-t)..controls +(south:2) and +(south:4)..(subj);
```

\begin{tikzpicture}
\tikzset{every tree node/.style={align=center,anchor=north}}
\Tree [.TP [.DP$_i$ \edge[roof]; \node(subj){She\$[\sc nom]\$}; ] [.T
  [.T \node(aux){was$_j$ \$[$\sc epp]\$\$[$\sc nom]\$\$}; ] [.VP [.V
    [.V \node(aux-t){$t_j$}; \node(tense-t){$t_k$}; ] [.VP \node(subj-t){$t_i$}; [.V
      [.V \node(tense){hide-ing$_k$\$[$\sc acc]\$}; ] [.DP$_l$ \edge[roof]; \node(obj){him\$[$\sc acc]\$}; ]]]]]
\draw[semithick,->] (subj-t)..controls +(south:2) and +(south:4)..(subj);
\draw[semithick,->] (aux-t)..controls +(south:1) and +(south:2)..(aux);
\draw[semithick,->] (tense-t)..controls +(south:4) and +(south:1)..(tense);
\draw[dashed,semithick,->] (aux)..controls +(south:1) and +(south:2)..(subj);
\draw[dashed,semithick,->] (tense)..controls +(south:1) and +(south:3)..(subj);
\draw[dashed,semithick,->] (tense)..controls +(south:1) and +(south:1)..(obj);
\end{tikzpicture}

In order to make the arrow locations clear, I made all of the movement arrows point to the south west of the landing site and I’ve made the dashed case arrows point to the south of the node.

(vi) It goes without saying, but do let me know if you run into any issues. Have fun!